

2018 FOOTBALL CHANGES

YOUR OPPONENT WILL FIT INTO ONE OF THE FOUR CATEGORIES BELOW

Category 1	Won more than 80% of their games	If your opponents record is: 10-0 8-0 8-2 9-1 8-1 9-0	If you Win you get <u>50 points</u>	If you lose you get <u>35 points</u>
Category 2	Has won at least 60% of their games but no more than 79%	If your opponents record is: 7-3 7-2 6-4 6-3	If you Win you get <u>45 points</u>	If you lose you get <u>30 points</u>
Category 3	Has won at least 40% of their games but no more than 59%	If your opponents record is: 5-5 4-6	If you Win you get <u>40 points</u>	If you lose you get <u>25 points</u>
Category 4	Has won less than 39% of their games	If your opponents record is: 3-7 3-6 2-8 1-9 0-10 1-7	If you Win you get <u>35 points</u>	If you lose you get <u>20 points</u>

If your opponent only plays 9 games it will not penalize your team. Base it on the percentages. Example: 7-2 won 77% of their games- you would get Category two points

In addition to the previous basic points, bonus points are awarded on the following basis:

- Three bonus points will be awarded for scheduling and playing a team that participated in the playoffs the previous two year scheduling cycle (In **2015 OR 2016**). Those bonus points will carry with you both years of the new two year scheduling cycle if the game is played both years.
- Three bonus points will be given for scheduling and playing a team that finished in the top 25 end of the year Maxpreps or USAtoday final expert football rankings. These bonus points will carry with you both years of the new two year scheduling cycle if the game is played both years.

***The maximum bonus points a team can earn per game is 3.**

POINT SYSTEM – Qualifying Criteria

1. In order to be considered as a “Playoff” qualifier, a school must play a minimum of eight regular-season games. (An exception may be made by the Executive Director of FHSAA for schools that are not provided a full schedule of games.)
2. Only the results of regularly scheduled games scheduled prior to the start of the regular season will be used in calculating the point total. All schedules will be final on the Monday of the first regular season play date.
3. If a school plays an opponent more than once during the season, only the first game shall count in calculating the point totals.
4. Only regular season games of out-of-state teams will be used to calculate the point average.
5. The score of a game does not affect the number of points a team receives.
 - a. A score of 7-6 will result in the same number of points as a score of 50-0

Postponed contest:

- Postponed games are games that are postponed before they actually begin.
- The host school shall notify the opposing team and the officials as early as possible when a contest is postponed.
- The host school along with the visiting school is responsible for determining whether an event is to be postponed until the time that game rules turn that responsibility over to game officials.
- Postponed contests must be re-scheduled on the next day unless both schools agree on a mutual later date. The failure of a team to participate the next day or on the mutual agreed later date would result in a forfeit for the team who fails to come to an agreement of a makeup date.
- After administrators agree on the rescheduling of the postponed contest, the host school must notify the FHSAA office the day of the cancelled contest via email at football@fhsaa.org.
- All games on a team's regular season schedule must be played before Tuesday of week 11 on the football calendar.

Interrupted contest:

If a game is interrupted PRIOR to the completion the following options exist-

- (A) Mutually agree to terminate game with score as it exists if mutually agreed by all parties; All parties include the Head Football Coach from each team, administrator on duty of home and visiting team.
- (B) Mutually agree to resume the game at the point of interruption the next day or a specific mutually agreed upon date and time. This decision shall be finalized at the site prior to team departure and communicated to FHSAA via email at football@fhsaa.org immediately. (There will be no "let's talk next week and decide")
- The final outcome must be reported via maxpreps by 9:00am the following day if all parties agree the game is final.
- The mutually agreed date to resume the game must be reported to FHSAA by 9:00am the following morning of the contest via email at football@fhsaa.org.
- If neither (a), (b) are agreed to, the teams shall resume the game on the following calendar day, unless there exists published, written Board of Education policies or FHSAA policies that prohibit such play, in which case it shall be played the following day. If one school fails to abide by this procedure and there has not been a mutual agreement to (a), (b) the game shall be declared a forfeiture by the team who fails to meet the agreement as determined by the Executive Director.
- All interrupted games must be completed by Tuesday of week 11 on the football calendar.

Cumulative Delay Time period

- There will be a two hour cumulative delay deadline for each regular season football contest.
- The two hour cumulative delay period will begin as soon as the officials and/or administrators interrupt the game.
- When the two hour cumulative delay time period is up each school must go to "interrupted contest procedures."

Change #3

Beginning with the 2018 season Class 1A-4A 6 teams would qualify for state series play from each region. Currently 4 teams from each region qualify. The 1 and 2 seed would receive a bye to the second round. The first round the 3 seed would host the 6 seed and the 4 seed would host the 5 seed.